

Lab 5 -- TCP Sockets

1. TCP Sockets

1. Work through the first five sections of this [IBM tutorial](#) on using sockets in Java. (The original tutorial material can be accessed from IBM [here](#))

Note:

Requires the use of an IE browser for correct display.

2. Implement a DateTime server and client. Consult your lecture notes for details of how to do this.
3. Design and implement a single threaded Hello server: On connection the client sends the server a name protocol message as follows:
<name> CR LF
where <name> is any sequence of characters and spaces. The server responds with:
Hello <name>, I'm your server CR LF
4. Implement the Hello server with threads.